

# Last Time

- Project 4 discussion

# Today

???

HW 5 will go out soon

Project 4 due in 1 week

# Digital to Analog and Back

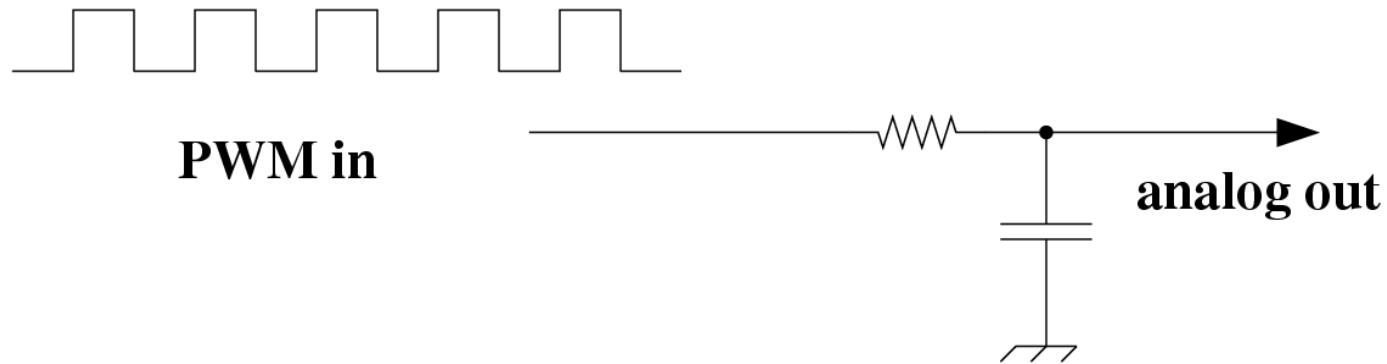
- Analog: encoding information using voltage
  - Many sensors use voltage as an output
  - Motors torque is determined by current passing through the motor
- Digital: encoding information with bits

How to move between these?

# Digital to Analog Conversion

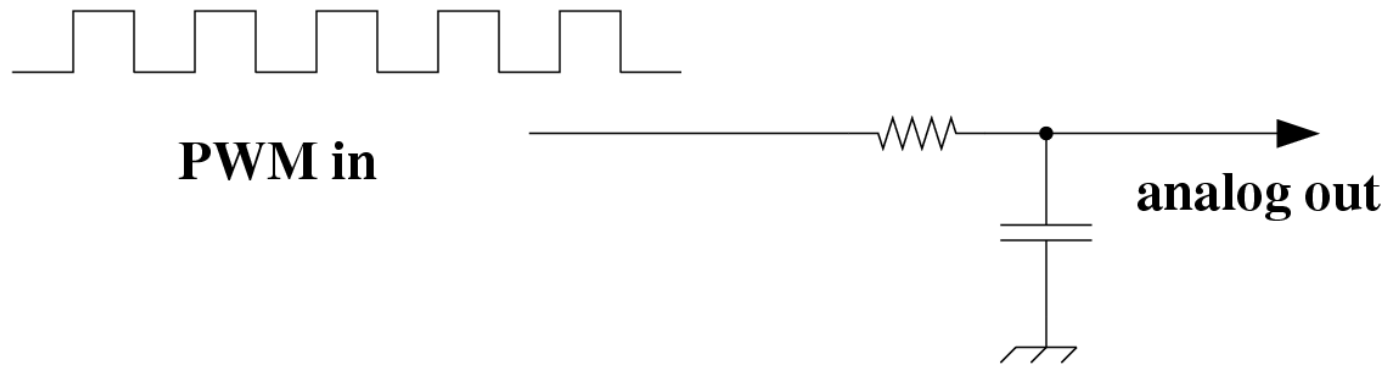
How could we do this with a single digital pin of our microprocessor?

# Digital to Analog Conversion: Pulse Width Modulation



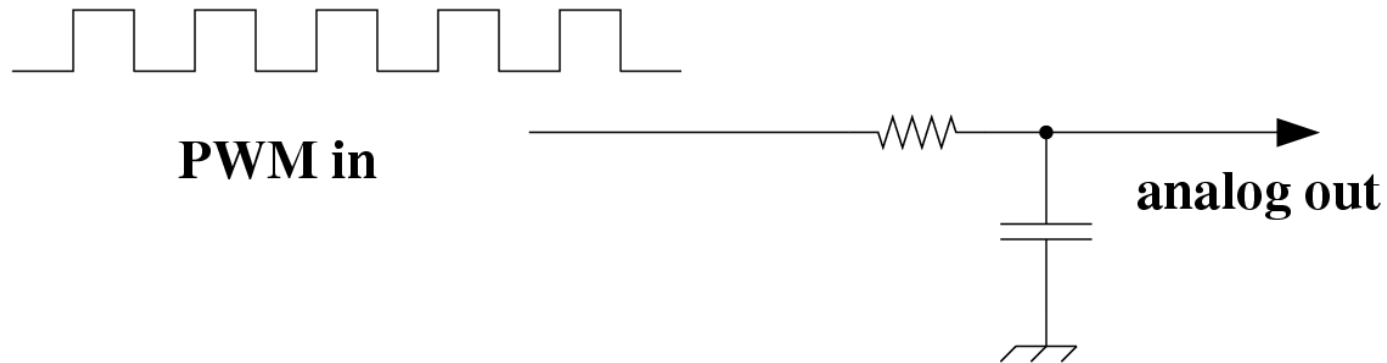
What does this circuit do?

# Digital to Analog Conversion: Pulse Width Modulation



- Processor digital pin: generate PWM signal
- RC circuit “smooths” this PWM signal out
- Pulse width determines smoothed voltage

# D2A: Pulse Width Modulation



- Easy to implement
- But:
  - Assumes “analog out” requires zero current
  - Smoothed signal may not be smoothed enough
  - Filter induces a delay

# Analog to Digital Conversion

For a given voltage, what is the digital representation of the voltage?

- How would we implement this?



# Analog to Digital Conversion

- For a given voltage, what is the digital representation of the voltage?
- Common approach: successive approximation
  - Use a D2A converter to produce a voltage  $V$
  - Compare this with the input voltage  $V_i$
  - If different, then increase/decrease  $V$
  - Repeat (stopping when  $V$  is close to  $V_i$ )

# Last Time

- Digital-to-Analog (D2A) conversion
  - PWM
  - Resistive network
- Analog-to-Digital (A2D) conversion
  - Use operation amplifier to compare two voltages
  - Fixed thresholds (using a voltage divider)
  - Successive approximation

# Today

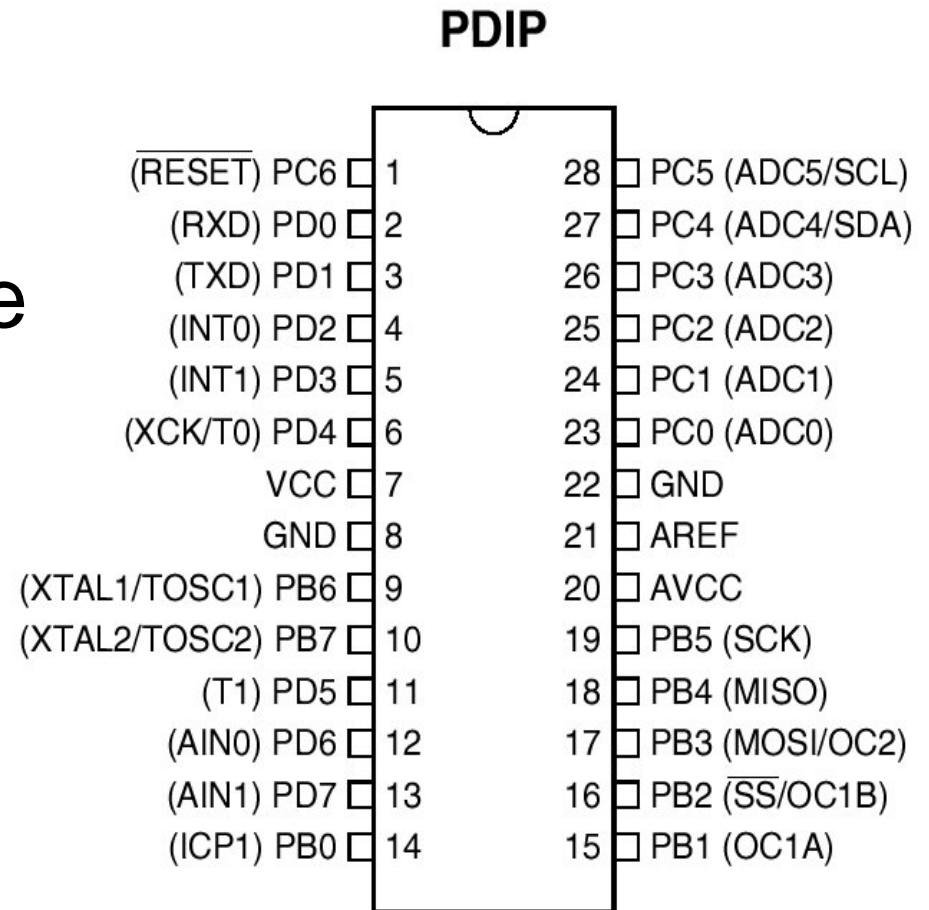
- A2D on the Atmels
- DC motor control

Homework 5 due today @5:00

Suggest exam questions on discussion board

# A2D in the Mega8

- The mega8 contains hardware that implements successive approximation
- 6 mega8 pins can be configured as analog input pins



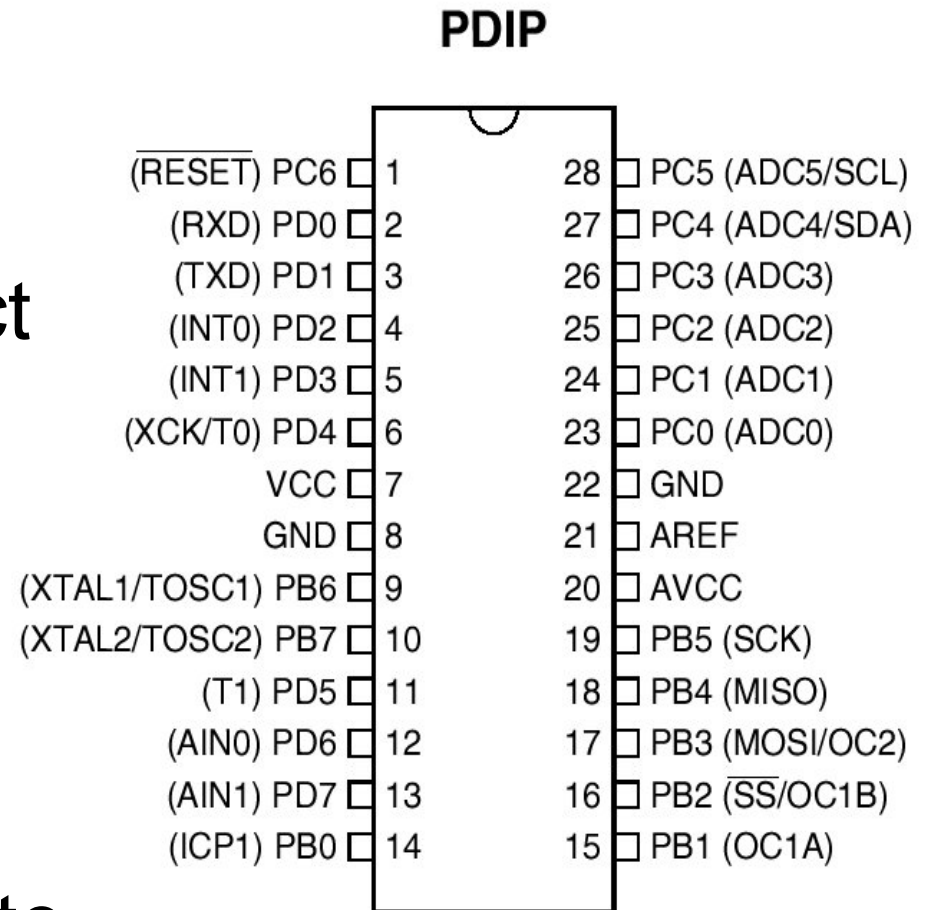
# A2D in the Mega8

AVCC: connect to +5V

AREF: (optional) connect to +5V

- Measuring voltages between 0 and +5V

Connect input analog signal to the appropriate ADC pin



# A Code Example

```
// Initialize adc
adc_set_reference(ADC_REF_AREF);           // Use the AREF reference pin
adc_set_adlar(0);                          // For our purposes, always use 0
adc_set_prescalar(ADC_PRESCALAR_128);     // Necessary with 16MHz clock
                                           // and 10 bit resolution

// Turn on ADC Converter
adc_set_enable(ADC_ENABLE);

      :
      :
long val;

// Can do the following an arbitrary number of times

adc_set_channel(ADC_CHANNEL_0);           // ADC0
// Actually start a conversion
adc_start_conversion();

<Could go off and do something else for a while>

val = adc_read(); // Read the analog value
```

# Analog Conversion Notes

- All functions are provided in oulib
- See oulib.h for the definition of constants
- Can get to the example code from the Atmel HowTo  
[www.cs.ou.edu/~fagg/classes/general/atmel](http://www.cs.ou.edu/~fagg/classes/general/atmel)

# Analog Conversion Notes

- Setting the maximum voltage:

```
adc_set_reference(ADC_REF_AREF);           // Use the AREF reference pin
```

- Can also used a fixed voltage (+2.56V):

```
adc_set_reference(ADC_REF_2p56V);
```



# Analog Conversion Notes

- Determining how fast the conversion requires:

```
adc_set_prescalar(ADC_PRESCALAR_128); // Necessary with 16MHz clock  
                                        // and 10 bit resolution
```

- Conversion requires:

$128 * 15 / 16000000$  seconds

- Can convert faster, but may not get the full 10-bit resolution

# Analog Conversion Notes

- Reading out the value:

```
val = adc_read();           // Read the analog value
```

- Blocks until conversion is complete
- Will return a value between 0 and 0x3FF (1023)

# Analog Conversion Notes

- Can configure the mega8 to interrupt on conversion completion

# Other Devices

- External devices are available that will perform D2A and A2D
- Often interface to the microprocessor via I<sup>2</sup>C or SPI
  - (these are high-speed serial protocols)
- Many options
  - Resolution
  - Conversion speed
  - Number of channels