Last Time

Digital I/O and the Atmel Mega8s

- DDRx
- PORTx
- PINx

Today

- Project 1
- Bion programming
- Serial I/O

Schedule

- Project 1: Due March 5th (1 week)
- HW 1 & 2: coming back early next week
- HW 3: out tonight. Due March 10th at the beginning of class
- March 10th: Midterm review
- March 12th: Midterm
 - See prior class web pages for exams and solution sets



Bion

Sensor network:

- 1000 sensor nodes
- 3 miles of telephone cable

Wilhelm Reich







Project 1: Digital I/O and Timing

- Control of LEDs and Speaker
 Precise timing requires timer use
- Respond to button presses



Part 1

- Internal 4-bit (software) counter
- Counter state is reflected by the LEDs
 - Bit 0 (LSB): Blue
 - Bit 1: Green
 - Bit 2: Red
 - Bit 3: Yellow

Part 1

- Each button release:
 - Increment counter
 - Show the new state of the counter with the LEDs

Part 2

- Generate tone with the speaker
 - Different tone for each counter state (higher frequencies for higher values)
 - This tone should be produced continuously (no pauses)
- Speaker is controlled by a digital I/O line
 So: in one of two states
 - Tones are produced by producing a "square wave" at a given frequency

Required Components

- Modular code
 - E.g., implement a separate function that translates the current counter value into the LED state

Project Administrivia

Due on March 5th

- Demonstrate to me, or Di Wang
- Documented code: hand-in on D2L
 One copy per 2-person group
- Personal report: distribution of work
 - You will not receive a grade if this is not turned in

Bion Care

- Hold bions on the side of the board (don't touch the components)
- Minimize the bending of the components
- Don't let the bion come in contact with metal while it is powered on
- If things get hot: disconnect power immediately and ask for help

Getting Started

See: <u>http://www.cs.ou.edu/~fagg/classes/general/atmel/</u> Summary:

- (perhaps) Install AVRstudio
- Install WinAVR
- Plug the programmer into your computer
- Plug the programmer into the bion
- Plug the power into the bion
- Create a program

Downloads from Atmel HOWTO

- libou_atmega8.a
- oulib.h
- oulib_serial_buffered.h
- makefile (OSX and linux)

Compiling and Downloading (the easy way)

- Obtain a copy of the "makefile"
 Modify the "TARGET" line for your program
- Type "make"
 - You should see no errors
- Type "make program"
 - This will download your code to the bion
 - Again, you should see no errors

Getting Started

	New Project Open	
	Recent projects	Modified
	Z:\projects\\atmel\examples\led_flash\foobar	10-Feb-2009 21:16:27
. 0	Z:\projects\\atmel\examples\test\foo	14-Feb-2008 09:20:20
L .95	Z:\projects\\atmel\examples\test\firstproject	14-Feb-2008 00:10:49
	Z:\projects\\atmel\examples\led_flash\foo2	31-Jan-2008 13:31:15
	C:\projects\\atmel\examples\led_flash\foo	31-Jan-2008 12:57:39
er 4.15.623 🔽 Show	dialog at startup << Back Next >> Finish	Cancel Help

Project Menu: New Project

Project type:	Project name:
Atmel AVR Assembler	firstproject
AVR GCC	Create initial file
	Initial file:
	firstproject .c.
Location:	
Z:\projects\archive\symbiotic\micro	ocontroller\atmel\examples
1	

Back to the OS...

Copy the following to your "firstproject" folder:

- oulib.h
- libou_atmega8.a
- (useful later): oulib_serial_buffered.h

500	Active Configuration default Edit Configurations
General	Use External Makefile I. Target name must equal project name. 2. Clean/rebuild support requires "clean" target. 3. Makefile and target must exist in the same folder
Include Directories	Output File Name: firstproject.elf Output File Directory: default\
Libraries	Device: atmega8 Unsigned Chars (-funsigned-char) Frequency: hz Unsigned Bitfields (-funsigned-bitfields) Optimization: -0s Image: Construct of the second se
Custom Options	✓ Create Hex File ✓ Generate Map File ✓ Generate List File
<u>_</u>	

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Now for the code...

```
#include "oulib.h"
int main(void)
{
  DDRB = 1;
  while(1) {
      PORTB = 1;
      delay_ms(500);
      PORTB = 0;
      delay_ms(500);
   }
}
```



	} }]]]]]]]]]]]]]]]]]]	hive\symbiotic\microcontroll	er\atmel\examples\firstproject\firstpro	∋ject\firstproject.c
Build			er (activer (enamples (in seprojece (in sepro	Jeet (III Sept Ojeette
 avr-objcopy -j .eepromset-sectior 	-flags=.eeprom="allo	c,load"change-section	-lma .eeprom=0 -0 ihex firstproj	ect.elf firstproject.e
AVR Memory Usage Device: atmega8 Brogram: 2226 butes (20.4% Full)				
(.text + .data + .bootloader)				
Data: 16 bytes (1.6% Full) (.data + .bss + .noinit)	Υου	ı should	get this	
Build succeeded with 0 Warnings				
🛠 Build 🚺 Message 式 Find in Files 🚇 Breakpoi	nts and Tracepoints			
				JTAGICE mkII Auto
Start Start	AVR Studio - [Z:\proj	🛅 talks		

Now We Are Ready...

- Plug the programmer into the bion (If it is not already)
- Power up the bion
- And download the program...
 - Tools Menu: AVR: Connect



6 bytes (39.4% Full)

+ .bootloader)

6 bytes (1.6% Full) • .noinit)



(should only need to do this once)

, deray_ms(000),			
}	Main Program	Fuses LockBits Advanced HW Settings HW Info Auto	
	Fuse	Value	
	RSTDISBL		
	WTDON	✓	
	SPIEN		
	EESAVE		
	BOOTSZ	Boot Flash size=1024 words Boot address=\$0C00 💌	
	BOOTRST		
	СКОРТ		
	BODLEVEL	Brown-out detection at VCC=2.7 V	
	BODEN		
	SUT_CKSEL	Ext. Crystal/Resonator High Freg.; Start-up time: 16K CK + 64 ms	
	HIGH	0x99	
	LOW	0xFF	
	Auto read		
	Smart warning	10	
	I Vaituat	Program Verifu Read	
	I verity after pro		
	and the second se		
	Verify after pro	igramming Program Verify Read	

<pre>int main(void) { DDRB = 1; while(1) { PORTB = 1; } }</pre>	1	
delay_ms(500); PORTB = 0; delay_ms(500); } }	AVRISP mks in ISP mode with ATmega644P	
	Flash C Use Current Simulator/Emulator FLASH Memory C Input HEX File Introller\atmel\examples\firstproject\default\firstproject.hex Program Verify Reac	
	EEPROM C Use Current Simulator/Emulator EEPROM Memory Input HEX tile Program 3 Verify Read	[:] y
	ELF Production File Format YOUr Input ELF File hex fil Program Save	е
Z:\projects\archive\symbiotic\microcontroller\	Erasing device 0K! Programming FLASH 0K! Reading FLASH 0K! FLASH contents is equal to file 0K Leaving programming mode 0K!	

Flashing?

Your program will start executing as soon as the download is complete ...

Your green Light Emitting Diode should be blinking at 1 Hertz (once per second)