# **Cortical Involvement in the Recruitment of Wrist Muscles**

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# Abstract

In executing voluntary movement, we must transform an extrinsic representation of a task into a muscle recruitment pattern. Past studies have argued for either an extrinsic or an intrinsic (muscle-space or joint-space) representation of movement in primary motor cortex (MI). In a recent two-dimensional step-tracking experiment, Kakei et al. (1999) described both extrinsic-like and muscle-like neurons in primate MI. This result was interpreted as evidence for a cascade of transformations within MI from an extrinsic representation of movement to a muscle-space representation which was responsible for commanding muscles. We present a model examining the complexity of the transformation from extrinsic space to the muscle space that implements the movements described in Kakei et al. (1999). Given a realistic extrinsic-like representation of movement, a simple linear network is capable of representing the transformation from the extrinsic-like cells directly to the necessary muscle activation pattern. This suggests that cells exhibiting extrinsic-like qualities can be involved in the direct recruitment of spinal motor neurons and calls into question models that presume a serial cascade of transformations in which only muscle-space neurons command muscles.

## **Experimental Task** (Kakei et al. 1999)

- □ Monkey controls a cursor on a computer screen with wrist flexion/extension and radial/ulnar deviation
  - wrist fixed in a pronated, midrange or supinated posture
- Center-out task: move cursor from the center to a target on a circle
- □ Peak agonist EMG vs. target direction follows a truncated cosine shape
- □ Three distinct coordinate frames can be described:
  - *joint space*: wrist rotates 180° from pro to sup
  - *muscle space*: muscle preferred directions (PDs) rotate  $46^{\circ}$   $90^{\circ}$ as the wrist rotates from pro to sup
  - extrinsic space: cursor movement, unaffected by wrist posture

# MI Neural Activity (Kakei et al. 1999)

- □ Neural activity exhibited a truncated cosine behavior
- □ Extrinsic-like (50%) (top figure)
  - PD did not shift as wrist rotated
  - magnitude of activity varied with wrist posture in some cases
- □ Muscle-like (32%) *(bottom figure)* - PD shift:  $40^{\circ}$  -  $110^{\circ}$  (similar to muscles)
- $\Box$  Of the rest...
  - none were joint-like (defined by PD shift of  $\sim 180^{\circ}$ )



# **How Might MI Encode Movement?**

- □ Serial scheme (*left part of figure*) - only muscle-like MI neurons directly command muscles
- □ Parallel scheme (*right part of figure*)
  - different types of MI neurons can directly command muscles

### **The Model**

- □ Employs *only* extrinsic-like neurons modulated by wrist posture:
  - exhaustive projections (K) from MI to muscles
  - muscle activity (a) determines movement (**x**)



V: visual representation, WP: wrist posture representation, MI: neuron array, **a**: muscle activation, **x**: endpoint of movement, K: exhaustive connections from MI to a, P: pulling direction of a muscle,  $\rho$ : wrist posture.

- □ Focus on 5 muscles prime movers of the wrist; assume that they:
  - pull wrist in a straight line (



 $\square$  Endpoint of wrist movement **x** is computed as:  $a_i$ : activation of muscle *i* (in set *A*)  $\mathbf{P}_{i}^{\rho}$ : pulling direction of muscle *i* with wrist in posture  $\rho$ 

# **Selecting the MI-to-Muscle Parameters (K)**

□ Error function for a single target/wrist posture:



- $\mathbf{x}_{\mathbf{targ}}$ : vector representing target location  $\ddot{\lambda} = 0.02$  is a regularization parameter **a** : vector of muscle activations
- $\square$  We use a gradient descent method to select connections (**K**) to

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- unique solution
- produced accurate movements
- $\Box$  Average target error: .044±.05

 $\Box$  Average muscle activation vector length: 1.19±.37

Muscle activation as a function of target direction for four wrist muscles in the midrange wrist posture as produced by the model (black) and monkey (blue; Hoffman and Strick, 1999). Included are the pulling directions (open arrows) and the modeled muscles' PDs (closed arrows).



□ Preferred direction behavior as wrist rotated from pro to sup:

- rotated  $\sim 90^{\circ}$ 

- deviation of PD from pulling direction not constant



X

- pull independently with equal mechanical advantage

Pulling directions of the five muscles for the pronated (left), midrange (center), and supinated (right) wrist postures (data from Hoffman, 1999

personal communication).

$$\mathbf{x} = \sum_{i \in A} \mathbf{P}_i^{\rho} a_i$$

total muscle

activation

$$\mathbf{x}_{\text{targ}} - \sum_{i \in A} \mathbf{P}_i^{\rho} a_i \Big\|^2 + \frac{1}{2}$$
  
target error

 $a_i \ge 0 \forall i \in A$ : muscle activation must be non-negative

minimize the error over all targets/wrist postures, i.e.,  $\Sigma E(\mathbf{x}_{targ}, \rho)$ 

- $a_i = \sum K_{ji} MI_j$ 
  - □ All MI neurons correlate to a moderate degree with some muscle (0.4 - 0.8)
  - All muscles correlate to a high degree with some neuron (0.7 - 0.8)
  - Correlation is not predicted by the strength of connection from neuron to muscle

### **Discussion**

- □ Reduced target errors are possible with the introduction of nonextrinsic MI cells
- $\square$  How do we describe the function of a neuron?

- by how it is activated? or - by what it controls?

Different pools of MI neurons recruited

for different tasks. Each pool can Task B command the same muscle.

### **References and Acknowledgments**

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# **Neuron-Muscle Correlation**



-0.75 -0.5 -0.25 0.5 0.75 0.25

Scatter plot of connection strength between

neuron i and muscle  $j(K_{i})$  versus their

correlation (corr.). Blue squares indicate the

highest correlation with respect to a single

neuron, red circles indicate the lowest

MI neuron array (N = 96

# Activity of the array of MI neurons when the

activities of MI neurons for  $\theta = 180^{\circ}$